

01 | (Junior) Embedded Linux Developer (human)

jusst.engineering is a young engineering studio specializing in embedded systems for audio streaming, audio signal distribution and voice interface solutions. We build the link between audio brands and recent technologies like Google Chromecast built-in, Spotify Connect, Apple AirPlay 2 and many more. Our customers are mainly hi-fi brands, recording studio equipment manufacturers and robotics companies.

With our growing engineering team we develop low-level software, but also provide application development services and maintain various control apps for the embedded systems we develop.

To further enhance our team, we are now looking for smart people with a passion for embedded and low-level software engineering.

01.1 | Your tasks

- Development, adjustment and extension of embedded Linux systems for audio streaming integration
- System architecture design and development for distributed low latency audio systems
- Development of audio processing software on different platforms (Linux-based as well as bare metal)
- Clean documentation and version control of your developed code

01.2 | Your skills and qualifications

- C/C++
- Linux
- Git
- Rust
- University degree in computer science or related fields
- Motivation to solve problems and to learn new things
- English language (internal language: usually German)

01.3 | What you can expect from us

- A young engineering team with no hierarchical fuss
- Respectful and friendly manners
- An opportunity to learn and grow in varied and challenging projects
- A nice backyard loft style office in Hamburg Eimsbüttel
- Option for a 4 days (32 hours) per week contract
- Flexible working hours

01.4 | Your application...

...should be an e-mail in which you shortly present yourself and your skills. It is important for us to get an impression of who you are and whether there is good chemistry.

If you are interested in the job, please write to jobs@jusst.de.

Your contact is Sebastian Scheel.